

## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listing, of claims in the application:

### **Listing of claims:**

1-20. (canceled)

21. (currently amended) A client device comprising:

(a) a display for displaying a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

(b) a graphical user interface for enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) a storage device for storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the graphical user interface is operable to enable selective receipt of specific ones of the plurality of content streams by storing in the storage device only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device,

wherein the display is operable to display a window showing each selected content stream and its receipt status.

22-25. (canceled)

26. (currently amended) ~~The A client device of claim 21 comprising:~~

(a) a display for displaying a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

(b) a graphical user interface for enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) a storage device for storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the graphical user interface is operable to enable selective receipt of specific ones of the plurality of content streams by storing in the storage device only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device,

wherein the graphical user interface is operable to receive the user's selection for automatically launching a content stream upon its receipt.

27. (currently amended) A method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device,

wherein the displaying step includes the step of displaying a window showing each selected content stream and its receipt status.

28-32. (cancelled)

33. (currently amended) ~~The A method of claim 21, further comprising the step of selectively receiving content streams at a client device, the method comprising the steps of:~~

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide,

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device, and

(d) receiving the user's selection for automatically launching a content stream upon its receipt.

34-54. (canceled)

55. (currently amended) A storage medium containing a set of executable instructions which, when executed, perform a method of selectively receiving content streams at a client device, the method comprising the steps of:

- (a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,
- (b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and
- (c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device,

wherein the displaying step includes the step of displaying a window showing each selected content stream and its receipt status.

56-62. (canceled)

63. (new) A storage medium containing a set of executable instructions which, when executed, perform a method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide,

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device, and

(d) receiving the user's selection for automatically launching a content stream upon its receipt.

64. (new) A client device comprising:

(a) a display for displaying a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein the plurality of content streams includes at least a first content stream having a content other than one or more Web pages, and wherein the client device is operable to process the first content stream,

(b) a graphical user interface for enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) a storage device for storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the graphical user interface is operable to enable selective receipt of specific ones of the plurality of content streams by storing in the storage device only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device.

65. (new) The client device of claim 64, wherein the first content stream includes information requiring decrypting, and wherein the client device is operable to decode the information.

66. (new) The client device of claim 64, wherein the first content stream includes information requiring decompressing, and wherein the client device is operable to decompress the information.

67. (new) A method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein the plurality of content streams includes at least a first content stream having a content other than one or more Web pages, and wherein the client device is operable to process the first content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device.

68. (new) The method of claim 67, wherein the first content stream includes information requiring decrypting, and wherein the client device is operable to decode the information.

69. (new) The method of claim 67, wherein the first content stream includes information requiring decompressing, and wherein the client device is operable to decompress the information.

70. (new) A storage medium containing a set of executable instructions which, when executed, perform a method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein the plurality of content streams includes at least a first content stream having a content other than one or more Web pages, and wherein the client device is operable to process the first content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the

server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device.

71. (new) A client device comprising:

(a) a display for displaying a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein the plurality of content streams includes at least a default set of at least one content stream,

(b) a graphical user interface for enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) a storage device for storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the graphical user interface is operable to enable selective receipt of specific ones of the plurality of content streams by storing in the storage device only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device, and

wherein the graphical user interface is operable to receive the default set of at least one content stream independently of user selection.

72. (new) A method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein the plurality of content streams includes at least a default set of at least one content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device, and

wherein the graphical user interface is operable to receive the default set of at least one content stream independently of user selection.

73. (new) A storage medium containing a set of executable instructions which, when executed, perform a method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein the plurality of content streams includes at least a default set of at least one content stream,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device, and

wherein the graphical user interface is operable to receive the default set of at least one content stream independently of user selection.

74. (new) A client device comprising:

(a) a display for displaying a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein at least one of the plurality of content streams is a repeat job scheduled for transmission at the respective approximate time, the repeat job re-scheduling itself for transmission again at a later time,

(b) a graphical user interface for enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) a storage device for storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the graphical user interface is operable to enable selective receipt of specific ones of the plurality of content streams by storing in the storage device only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device.

75. (new) A method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein at least one of the plurality of content streams is a repeat job scheduled for transmission at the respective approximate time, the repeat job re-scheduling itself for transmission again at a later time,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device.

76. (new) A storage medium containing a set of executable instructions which, when executed, perform a method of selectively receiving content streams at a client device, the method comprising the steps of:

(a) displaying, on a display at the client device, a program guide transmitted from a server system, the program guide listing a plurality of identifiers, each identifier respectively identifying one of a plurality of content streams transmittable from the server system, and an approximate time of transmission for each such content stream,

wherein at least one of the plurality of content streams is a repeat job scheduled for transmission at the respective approximate time, the repeat job re-scheduling itself for transmission again at a later time,

(b) enabling a user of the client device to select one or more of the content streams by selecting the respective client identifier listed in the program guide, and

(c) storing the selected ones of the plurality of content streams transmitted from the server system,

wherein the client device is operable to enable selective receipt of specific ones of the plurality of content streams by storing only those of the content streams transmitted from the server system to the client device that were previously selected by the user, and by ignoring other content streams transmitted from the server system to the client device but not selected by the user, whereby the other content streams are not stored in the storage device.